

sinclair **ZX Spectrum**

ADVENTURE A:

PLANET OF DEATH



500 Pages of

PLANET OF DEATH
ADVENTURE A

— £10.00
400 Pages

sinclair

ZX Spectrum (collecting) (at 100)

START

100000
4000000

PLANET OF DEATH. LOAD "" CODE

ADVENTURE 8: PLANET OF DEATH

ADVENTURES are games in which you explore and discover strange new worlds that test up the limits of your wit!

The computer will act as your DUPER, eyes and other senses. You interact the computer through a command usually verb-noun, and answering the computer and friends I will show your adventures. If the computer does not understand you send up the command:

In each location you may find objects which you can manipulate and use in further locations to help you progress in your adventure. When entering your command you may use the DELETE key to erase any errors.

The game is written in machine code. The program is saved with a game of ADVENT but it is simpler to load by the LOAD *ADVENT command.

• In this adventure you find yourself stranded on a alien planet. Your aim is to escape from this planet by finding your way through the planet. Good luck!

You will find various rewards and dangers on your adventure. Some help at some times, all of which you must overcome to succeed.

Adventure 8 is very large. The programme also has several features such which you can load and save a game. Some players will want to save the game. To save the game you type: SAVE. The computer then asks if you want to save the game. If you type Y the computer will display the ADVENT command file.

Now the player can play on SCORP and in any way. The game takes 2 seconds to load.

To play a previously saved game: When you run the programme you are asked if you wish to load a previously saved game. If you answer Y the computer will display the ADVENT command file. You then enter your own game file on your cassette and in any way. The game will then progress from where you saved it.

GOOD LUCK!
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Adventure

PLANET OF DEATH

In this adventure you find yourself stranded on an alien planet. Your aim is to escape by finding your space ship which has been captured. You will meet monsters and dangers on your adventure, all of which you must overcome to succeed.

6/4/5